

## Meeting Notes

### Mockup A:

Really like the level of contrast and visual choices made. Matches the feel of the game very well and needs very little tweaking.

### Mockup B:

While this does more closely mimic the game itself, there isn't enough contrast and it makes it a little harder to read. Also, the individual pages layouts aren't as well spaced.

\*We met in person so there is no Zoom link for meeting.